

HERITAGE BOWL RULES & REGULATIONS

1. **TEAMS.** A team can consists of (5) Five contestants and (1) alternate. Teams must play with minimum of 4 contestants or a maximum of 5 contestants at a time per round.
 - a. One contestant will be designated as Captain before each round begins.
 - b. No team may have a contestant from another school.
 - c. The Middle School Division is for contestants in the 6th, 7th, and 8th grades.
 - d. Substitutions may be made once per round.
 - e. Each school may enter a maximum of two teams.
2. **GAME FORMAT.** Questions are worth 5 points each. A Bonus question can be asked in the event of a tie. This is a single elimination tournament (one loss disqualifies your team from advancing). The first to buzz-in with the correct answer wins the point(s).
3. **QUESTIONS.** A question may be answered by any contestant.
 - a. After a question is read, contestants will have ten seconds to buzz-in. Once recognized by the Quiz Master/Moderator, the contestant will have up to five seconds to begin the answer. No other contestant may answer during this time. No answer will be accepted from that participant once the timekeeper has called "TIME".
 - b. If the first contestant recognized answers incorrectly (as acknowledged by the moderator) all other contestants will have five seconds in which to buzz-in and another five seconds in which to begin an answer.
 - c. If after two attempts and no one answer the question correctly the moderator will give the answer and move on to the next question.
 - d. Only the first response given by a contestant will be accepted. Clarification of the answer may be requested by the Moderator. **NO BLITZING (GIVING MULTIPLE ANSWERS TO A QUESTION).**
 - e. A contestant may buzz in before the question is completed. The reading of the question will stop. If the answer is incorrect, the moderator will continue reading the question in its entirety until the next participant rings in.
 - f. There is no penalty for an incorrect answer.
 - g. No consultation is permitted among team members on any question. If team members consult, that team will forfeit the opportunity to answer the question and lose 15 points.
 - h. Only an answer given by the contestant that buzzes in first, as indicated by the Moderator/Rule Enforcers, will be accepted. If a contestant calls out an answer without being recognized by the Moderator/Rule Enforcer, the answer will not be accepted and the other team will be given exclusive opportunity to answer the question. Contestants should wait until recognized before beginning an answer.
4. **INCOMPLETE ANSWERS.** The Quiz Master/Moderator may ask for more information if an answer is partially correct. For example, if a student answers "King", a more specific and complete answer may be requested.



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5. **MISTAKES.** If a Quiz Master accidentally gives an answer to a question, a new question will be substituted. The same rule applies to bonus questions.
6. **PROTESTS.** Only a team captain or coach, identified by the coach's name badge, may initiate a protest. The Moderator/Rule Enforcer is responsible for deciding a protest, and a decision to take a protest out of the room to the tournament coordinator is at the discretion of the Moderator/Rule Enforcer. **PROTESTS MUST BE MADE IMMEDIATELY AT THE TIME OF THE OCCURANCE.**

SPECIAL NOTE CONCERNING PROTESTS: *We call on all coaches, contestants, parents and guests to be reasonable concerning protests. We strive to make the bowl fair and impartial for all teams. At all times, basic courtesies and mutual respect should be observed. Unsportsmanlike conduct will not be accepted and could result in a team's disqualification from the tournament.*